

# GYRUSS CONVERSION KIT INSTRUCTION MANUAL

GYRUSS™ and Konami® are the trademarks of Konami Inc.  
© 1983 Konami Inc. All rights reserved.

**Konami, Inc.**

20655 S. WESTERN AVE., SUITE 116, TORRANCE  
CALIFORNIA 90501 TEL.: (213) 533-8644/8648  
TELEX: 4720119 KONAMER FAX.: (213) 533-6040

# GYRUSS:Dip Switch Setting

## ●DIP SW 1 SET

SW	COIN 2 SW SET				COIN 1 SW SET				COIN	PLAY
	8	7	6	5	4	3	2	1		
	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	1	1
	OFF	OFF	OFF	ON	OFF	OFF	OFF	ON	1	2
	OFF	OFF	ON	OFF	OFF	OFF	ON	OFF	1	3
	OFF	OFF	ON	ON	OFF	OFF	ON	ON	1	4
	OFF	ON	OFF	OFF	OFF	ON	OFF	OFF	1	5
	OFF	ON	OFF	ON	OFF	ON	OFF	ON	1	6
	OFF	ON	ON	OFF	OFF	ON	ON	OFF	1	7
	OFF	ON	ON	ON	OFF	ON	ON	ON	2	1
	ON	OFF	OFF	OFF	ON	OFF	OFF	OFF	2	3
	ON	OFF	OFF	ON	ON	OFF	OFF	ON	2	5
	ON	OFF	ON	OFF	ON	OFF	ON	OFF	3	1
	ON	OFF	ON	ON	ON	OFF	ON	ON	3	2
	ON	ON	OFF	OFF	ON	ON	OFF	OFF	3	4
	ON	ON	OFF	ON	ON	ON	OFF	ON	4	1
	ON	ON	ON	OFF	ON	ON	ON	OFF	4	3
	ON	ON	ON	ON	ON	ON	ON	ON	COIN 1 FREE PLAY COIN 2 INVALIDITY	

(ATTENTION) Free play means the situation, you can play without putting any COINS in.

## ●DIP SW 2 SET

### 1. THE NUMBER OF PLAYER

SW	1	2	NUMBER
<input type="radio"/>	OFF	OFF	3
.	ON	OFF	4
.	OFF	ON	5
.	ON	ON	255

### 2. SWITCH FOR CHANGE OF TABLE OR UP RIGHT

SW	3	TYPE
	OFF	TABLE:using I/O for 1 or 2 player
	ON	UP RIGHT:using I/O for only 1 player

### 3. BONUS SET

SW	4	BONUS POINTS
	OFF	50000 POINTS AND AFTER EVERY 70000 POINTS
	ON	60000 POINTS AND AFTER EVERY 80000 POINTS

### 4. DIFFICULTY OF THE GAME

SW	5	6	7	
	OFF	OFF	OFF	1(EASY)
	ON	OFF	OFF	2
	OFF	ON	OFF	3
	ON	ON	OFF	4
	OFF	OFF	ON	5
	ON	OFF	ON	6
	OFF	ON	ON	7
	ON	ON	ON	8(DIFFICULT)

### 5. SOUND IN ATTRACTIVE MODE

SW	8	SOUND IN ATTRACTIVE MODE
	OFF	OFF
	ON	ON

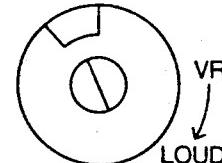
## ○Shows normal Setting

The level of difficulty of this game was set as it is by Konami, based on the average player's skill. Therefore the level should remain as it is, and if there should be a necessity to alter it, it should be done with enough consideration.

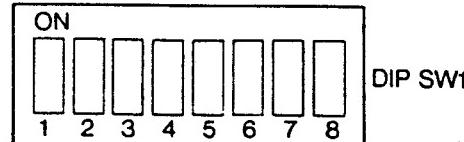
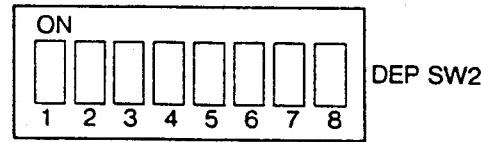
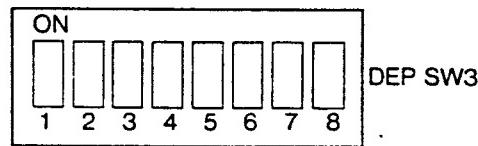
## ●DIP SW 3 SET

### MUSIC IN ATTRACTIVE MODE

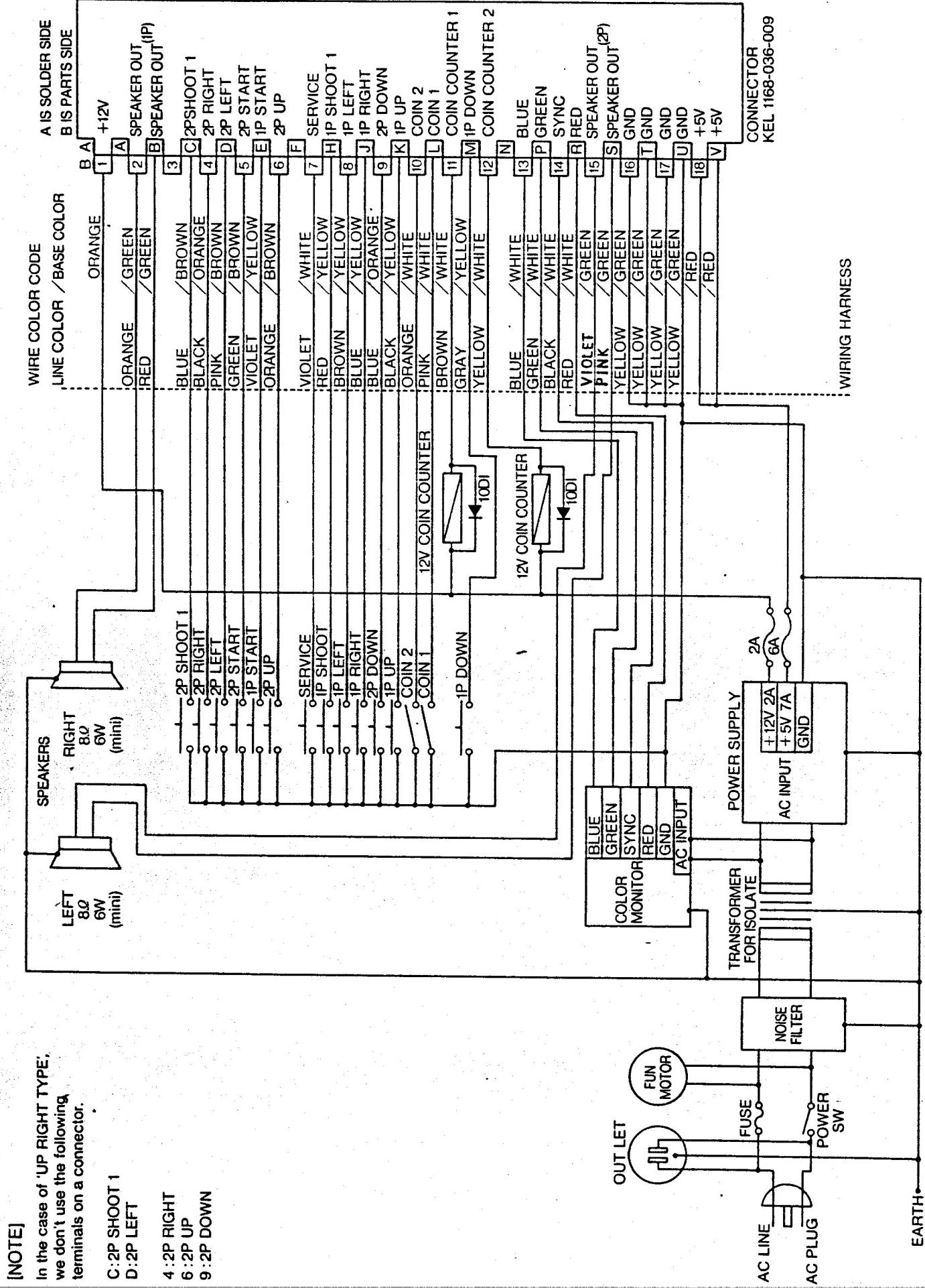
SW	1	MUSIC IN ATTRACTIVE MODE
		OFF
		ON

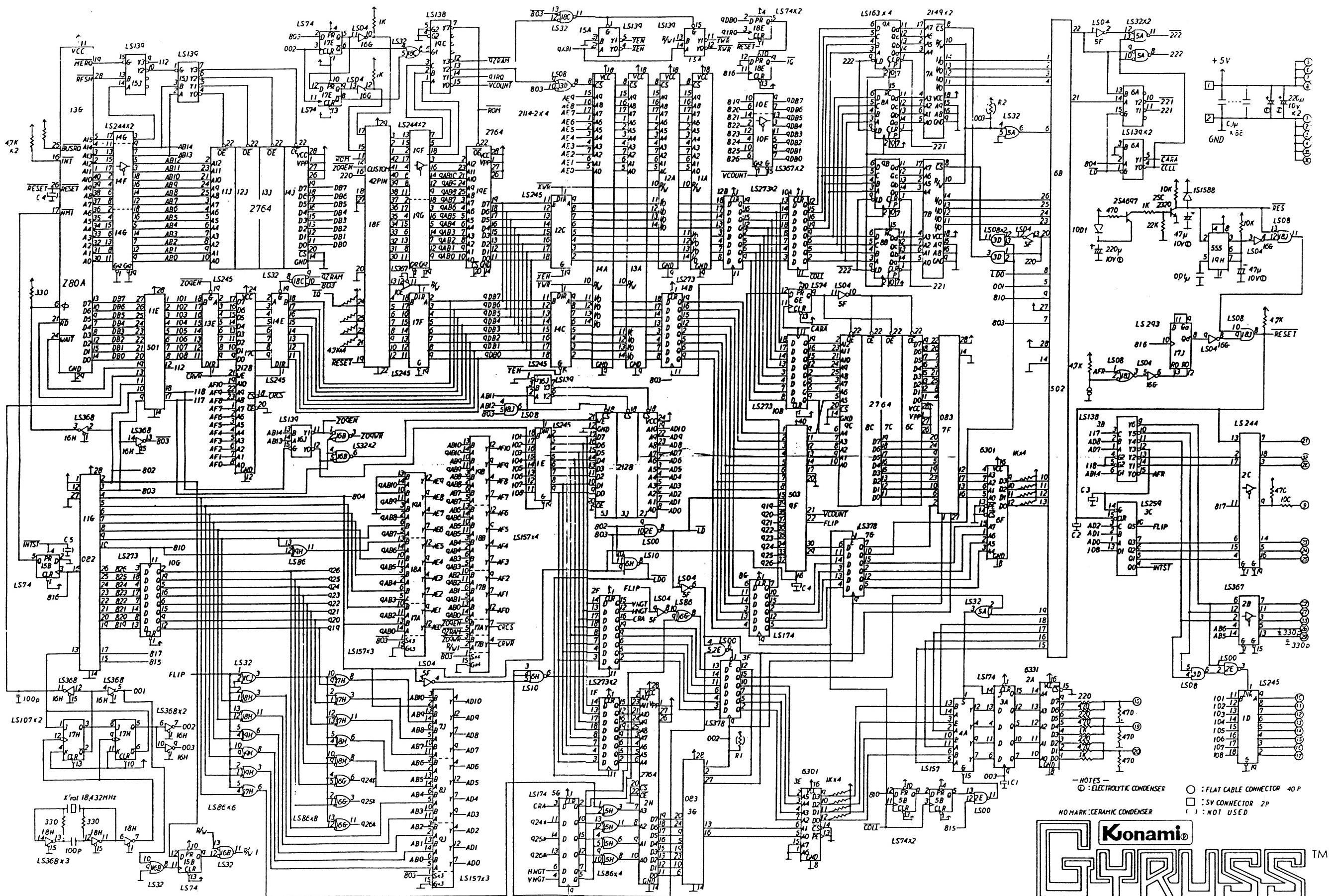


VR is for adjustment of sound volume.  
The volume is decreased by turning.  
VR counter-clockwise.

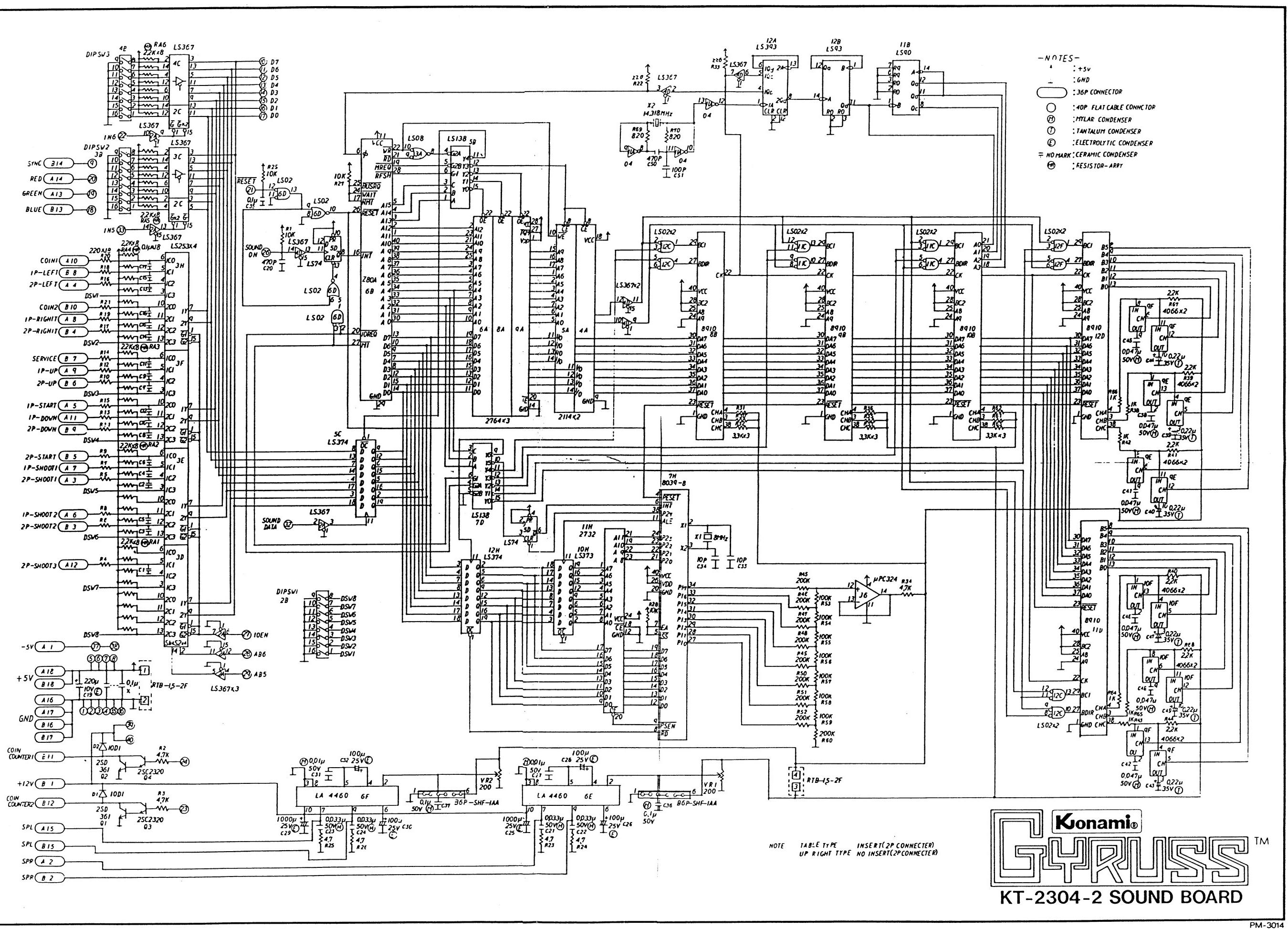


# GYRUSS: General Wiring Diagram - 2





## **KT-9211-IC CRT BOARD**



NOTE TABLE TYPE INSERT(2P CONNECTER)  
UP RIGHT TYPE NO INSERT(2P CONNECTER)

The logo for GYRUSS features the word "GYRUSS" in a stylized, blocky font where each letter is composed of a series of concentric L-shaped brackets. Above this, the word "Konami®" is written in a bold, sans-serif font inside a rectangular box. A trademark symbol (TM) is located at the top right of the "GYRUSS" text. Below the main title, the text "KT-2304-2 SOUND BOARD" is displayed in a large, bold, sans-serif font.